

Parallelizing the Model-Checker

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1.2.05

Basic Problems

- Where are the data?
 - Find the dataflow – data & functions.
- Which computations can be done in parallel?
- Identify critical sections.
- What data can be shared?
- How to solve load balancing?
- How to detect termination?

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Simplified Dataflow

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Which Computations in Parallel?

```

    graph TD
      compute((compute)) --> state[state]
      state --> insert((insert))
      insert --> waiting_queue[waiting queue]
      waiting_queue --> compute
      subgraph shared_data [ ]
        state_set[state set]
        waiting_queue
      end
  
```

- All functions.
- Critical sections:
 - read & write to shared data.

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Shared Data

```

    graph TD
      compute((compute)) --> state[state]
      state --> insert((insert))
      insert --> waiting_queue[waiting queue]
      waiting_queue --> compute
      subgraph shared_data [ ]
        state_set[state set]
        waiting_queue
      end
  
```

- Queue & state-set.
 - Evenly distributed among processes.
 - Load balancing through (universal) hash. Owner computes rule.

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Termination Issue

- Detect that all processes are idle.
 - If process A is idle but B is working: no.
 - If B sends something to A and then becomes idle: no.
 - All processes idle **and** no data in transit: yes.
- Barrier protocol – principle:
 - Processes block on empty queues,
 - the last process detects termination.
 - Race condition issues
 - pthreads: condition synchronization.
 - MPI: distributed token based protocol.

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PThreads – 1

Parallel computations.
Shared queue.
Shared state-set.

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PThreads – 2

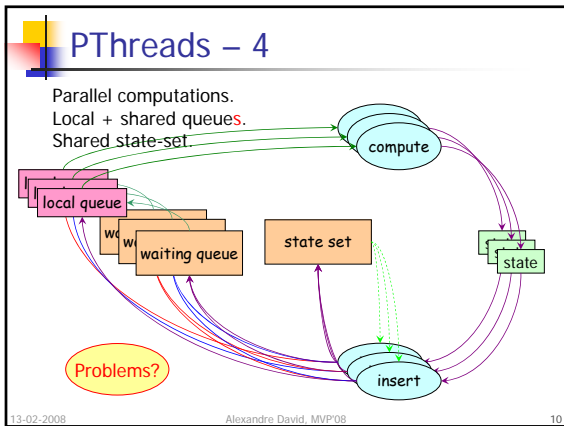
Parallel computations.
Shared + local queues.
Shared state-set.

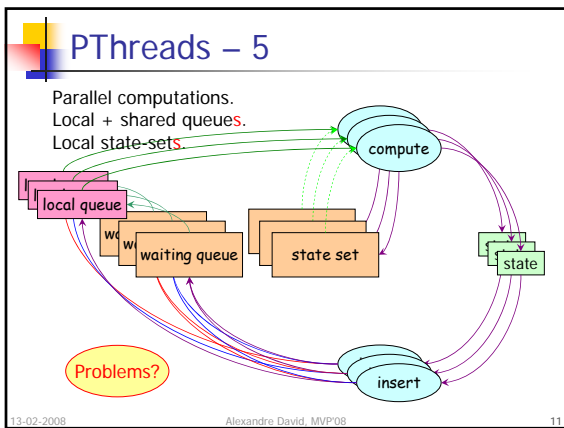
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PThreads – 3

Parallel computations.
Shared queues.
Shared state-set.

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- ### Issues
- Contention.
 - False sharing.
 - Data.
 - Locks!!!
All the threads will want to lock all the locks.
 - Detect termination! (overhead)
 - Solutions: tryLock, lock on hash entries.
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