On-the-Fly Exact Computation of Bisimilarity Distances

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Probabilistic Systems

- + lack of knowledge or inherent nondeterminism
- + applied in various contexts (biology, security, games, A.I., ...)

Probabilistic Bisimulation is too fragile

- + it only relates states with identical behaviors
- + slight changes in quantities \implies systems no more bisimilar

Bisimilarity Distances

- + measure the behavioral similarity between states
- + support approximate reasoning on probabilistic systems

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Markov Chain: $\mathcal{M} = (S, \Sigma, \pi, \ell)$

probability transition function $\pi: S \times S \rightarrow [0, 1]$ s.t. $\forall u \in S$. $\sum_{v \in S} \pi(u, v) = 1$









From equivalences to distances

Pseudometrics as the quantitative analogue of an equivalence:

Equivalence: $\equiv \subseteq S \times S$		Pseudometric: $d: S \times S \rightarrow \mathbb{R}_{\geq 0}$
$s \equiv s$	\rightsquigarrow	d(s,s)=0
$s \equiv t \implies t \equiv s$	\rightsquigarrow	d(s,t) = d(t,s)
$s \equiv u \wedge u \equiv t \implies s \equiv t$	\rightsquigarrow	$d(s,u) + d(u,t) \geq d(s,t)$

Bisimilarity Pseudometric: $d(s,t) = 0 \iff s \sim t$

We consider the λ -discounted bisimilarity distances $\delta_{\lambda}: S \times S \rightarrow [0, 1]$ proposed by Desharnais et al.

Given a parameter $\lambda \in (0, 1]$, called discount factor, the bisimilarity pseudometric δ_{λ} is the least fixed point of

$$\Delta_{\lambda}(d)(s,t) = \begin{cases} 1 & \text{if } \ell(s) \neq \ell(t) \\ \min_{\omega \in \pi(s,\cdot) \otimes \pi(t,\cdot)} \lambda \sum_{u,v \in S} d(u,v) \cdot \omega(u,v) & \text{otherwise} \end{cases}$$

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Kantorovich distance between $\pi(s,\cdot)$ and $\pi(t,\cdot)$

Kantorovich Metric

The distance between $\pi(s, \cdot)$ and $\pi(t, \cdot)$ is the optimal value of a Transportation Problem

$$\min\left\{\sum_{u,v\in S} d(u,v)\cdot\omega(u,v) \middle| \begin{array}{l} \forall u\in S\sum_{v\in S}\omega(u,v)=\pi(s,u)\\ \forall v\in S\sum_{u\in S}\omega(u,v)=\pi(t,v) \end{array}\right\}$$

 ω can be understood as transportation of $\pi(s,\cdot)$ to $\pi(t,\cdot).$

(s,t)	t_1	t_2	t ₃		
	$\omega(s_1, t_1)$	$\omega(s_1, t_2)$	$\omega(s_1, t_3)$		
	$\omega(s_2, t_1)$	$\omega(s_2, t_2)$	$\omega(s_2, t_3)$	N N N N N N N N N N N N N N N N N N N	(+ ti) +
	$\omega(s_3, t_1)$	$\omega(s_3, t_2)$	$\omega(s_3, t_3)$		$\pi(t, t) = t$
	$\omega(s_4, t_1)$	$\omega(s_4, t_2)$	$\omega(s_4, t_3)$		lj š
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	$\omega(s_3, t_1)$	$\omega(s_3, t_2)$	$\omega(s_3, t_3)$	$S = \pi(s, s_1)$ $\omega(s_i, t_i)$
	$\omega(s_4, t_1)$	$\omega(s_4, t_2)$	$\omega(s_4, t_3)$	ijŧ
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s_1	$\omega(s_1, t_1)$	$\omega(s_1, t_2)$	$\omega(s_1, t_3)$	$\pi(s, s_1)$	· · · · · ·	
s 2	$\omega(s_2, t_1)$	$\omega(s_2, t_2)$	$\omega(s_2, t_3)$	$\pi(s, s_2)$		(+ ti) +
s 3	$\omega(s_3, t_1)$	$\omega(s_3, t_2)$	$\omega(s_3, t_3)$	$\pi(s, s_3)$	$\omega(s_i, i)$	$\pi(\mathbf{r},\mathbf{r}) = \mathbf{r}$
S 4	$\omega(s_4, t_1)$	$\omega(s_4, t_2)$	$\omega(s_4, t_3)$	$\pi(s, s_4)$		
	$\pi(t,t_1)$	$\pi(t, t_2)$	$\pi(t, t_3)$			

Iterative Method – Approximated:

$$\mathbf{0} \sqsubseteq \Delta_{\lambda}(0) \sqsubseteq \Delta_{\lambda}(\Delta_{\lambda}(0)) \cdots \sqsubseteq \Delta_{\lambda}^{n}(0) \sqsubseteq \cdots \sqsubseteq \delta_{\lambda}$$

Linear programming – Exact:

[Chen et al. – FoSSaCS'12]

- solution of a linear program with exponentially many constraints
- + they provided a polynomial separation algorithm

 \Rightarrow ellipsoid method

proved that δ_{λ} can be computed in **polynomial time**

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All existing methods requires to explore the entire state space

What if we only need $\delta_{\lambda}(s, t)$? can we skip (part or all) the computation of some other pairs?

we propose an **on-the-fly** strategy:

- + lazy exploration of $\mathcal M$ (only where and when is needed)
- + saving in computational cost both in time and space

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Alternative characterization

$$\Delta_{\lambda}(d)(s,t) = \begin{cases} 1 & \text{if } \ell(s) \neq \ell(t) \\ \min_{\omega \in \pi(s,\cdot) \otimes \pi(t,\cdot)} \lambda \sum_{u,v \in S} d(u,v) \cdot \omega(u,v) & \text{otherwise} \end{cases}$$

Coupling:
$$C = \left\{ \omega_{s,t} \in \pi(s,\cdot) \otimes \pi(t,\cdot) \right\}_{s,t \in S}$$

$$egin{aligned} & x_{s,t} = 1 & \ell(s)
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we call discrepancy, $\gamma^{\mathcal{C}}_{\lambda}$, the least solution of the linear system

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Chen, van Breugel and Worrel – FoSSaCS'12

 $\delta_1 = \min\{\gamma_1^{\mathcal{C}} \mid \mathcal{C} \text{ coupling for } \mathcal{M}\}\$

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Theorem:	Bacci ² , Larsen and Mardare – TACAS'13
$\delta_{\lambda} = \min\{\gamma_{\lambda}^{\mathcal{C}} \mid \mathcal{C} \text{ coupling}$	for $\mathcal{M}\}$ for all $\lambda \in (0,1].$



Greedy strategy

Moving Criterion: $C_i = \{\dots, \omega_{u,v}, \dots\}$ $\omega_{u,v}$ not opt. w.r.t. $TP(\gamma_{\lambda}^{C_i}, \pi(u, \cdot), \pi(v, \cdot))$ Improvement: $C_{i+1} = \{\dots, \omega^*, \dots\}$, where

ω^* optimal sol. for $TP(\gamma_{\lambda}^{C_i}, \pi(u, \cdot), \pi(v, \cdot))$

Theorem

- + each step ensures $C_{i+1} \triangleleft_{\lambda} C_i$
- + moving criterion holds until $\gamma_{\lambda}^{\mathcal{C}_i} \neq \delta_{\lambda}$
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Goal: compute $\delta_1(1,4)$



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Solution: $d(1, 4) = \frac{1}{5}$

Empirical Results

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# States	On-the-Fl	y (exact)	lterat	Approx.		
# States	Time (s)	# TPs	Time (s)	# Iterations	# TPs	Error*
5	0.019	1.191	0.0389	1.733	26.733	0.139
6	0.059	3.046	0.092	1.826	38.133	0.146
7	0.138	6.011	0.204	2.194	61.728	0.122
8	0.255	8.561	0.364	2.304	83.028	0.117
9	0.499	12.042	0.673	2.579	114.729	0.111
10	1.003	18.733	1.272	3.111	174.363	0.094
11	2.159	25.973	2.661	3.556	239.557	0.096
12	4.642	34.797	5.522	4.042	318.606	0.086
13	6.735	39.958	8.061	4.633	421.675	0.097
14	6.336	38.005	7.188	4.914	593.981	0.118
17	11.261	47.014	12.805	5.885	908.61	0.132
19	26.635	61.171	29.654	6.961	1328.60	0.140
20	34.379	66.457	38.206	7.538	1597.92	0.142

(*) $\epsilon = \max_{s,t\in S} \delta_{\lambda}(s,t) - d(s,t)$

# States	out-degr	ee = 3	$2 \leq out-degree \leq \# States$		
# States	Time (s)	# TPs	Time (s)	# TPs	
5	0.006	0.273	0.012	0.657	
6	0.012	0.549	0.031	1.667	
7	0.017	0.981	0.088	3.677	
8	0.025	1.346	0.164	5.301	
9	0.026	1.291	0.394	8.169	
10	0.058	2.038	1.112	13.096	
11	0.077	1.827	2.220	18.723	
12	0.043	1.620	4.940	26.096	
13	0.060	1.882	10.360	35.174	
14	0.089	2.794	20.123	46.077	

we have seen

+ on-the-fly algorithm for bisimulation metrics

- + exact
- + avoids entire exploration of the state space
- + performs, on average, better than other proposals

recent achievements:

- + Computing Behavioral Distances, Compositionally [MFCS'13]
- + The BISIMDIST Library: Efficient Computation of Bisimilarity Distances for Markovian Models [QEST'13]

http://people.cs.aau.dk/giovbacci/tools.html

Ongoing & future work

- + similar techniques in the timed context (e.g. CTMCs, TA)
- + relating with known "trace-based" distances (e.g. TV, L_p)