

Tutorial 10

Exercise 0 (from last time)

Consider an autonomous elevator which operates between two floors. The requested behaviour of the elevator is as follows:

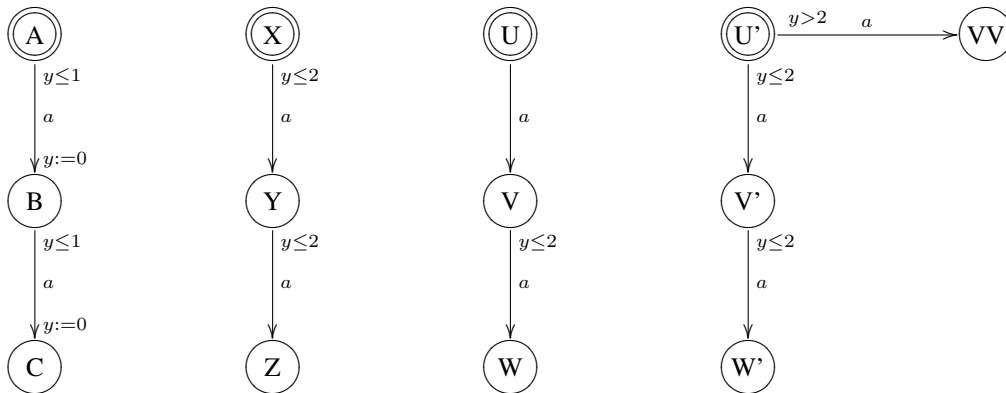
- The elevator can stop either at the ground floor or the first floor.
- When the elevator arrives at a certain floor, its door automatically opens. It takes at least 2 seconds from its arrival before the door opens but the door must definitely open within 5 seconds.
- Whenever the elevator's door is open, passengers can enter. They enter one by one and we (optimistically) assume that the elevator has a sufficient capacity to accommodate any number of passengers waiting outside.
- The door can close only 4 seconds after the last passenger entered.
- After the door closes, the elevator waits at least 2 seconds and then travels up or down to the other floor.

Your tasks are:

- Suggest a timed automaton model of the elevator. Use the actions *up* and *down* to model the movement of the elevator, *open* and *close* to describe the door operation and the action *enter* which means that a passenger is entering the elevator.
- Provide two different timed traces of the system starting at the ground floor with the door open.

Exercise 1*

Consider the four timed automata below. Determine for each pair of initial states $(A, y = 0)$, $(X, y = 0)$, $(U, y = 0)$ and $(U', y = 0)$ whether they are timed bisimilar, untimed bisimilar or neither.



The four automata A , X , U and U' .

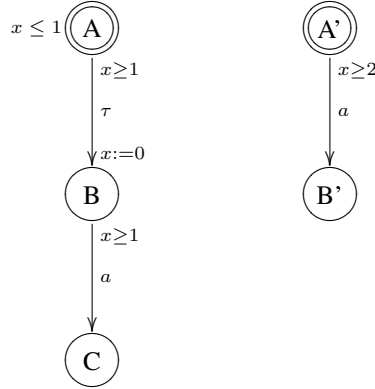
Exercise 2

Recall that a weak timed bisimulation is a binary relation \mathcal{R} such that whenever $s \mathcal{R} t$, $a \in Act$ and $d \in \mathbb{R}^{\geq 0}$ then the following holds:

1. if $s \xrightarrow{a} s'$ then $t \xrightarrow{a} t'$ with $s' \mathcal{R} t'$ for some t' ,
2. if $t \xrightarrow{a} t'$ then $s \xrightarrow{a} s'$ with $s' \mathcal{R} t'$ for some s' ,

3. if $s \xRightarrow{d} s'$ then $t \xRightarrow{d} t'$ with $s' \mathcal{R} t'$ for some t' ,
4. if $t \xRightarrow{d} t'$ then $s \xRightarrow{d} s'$ with $s' \mathcal{R} t'$ for some s' .

where $s \xrightarrow{a} s'$ if $s \xrightarrow{\tau^*} a \xrightarrow{\tau^*} s'$ and $s \xRightarrow{d} s'$ if $s \xrightarrow{\tau^*} d_1 \xrightarrow{\tau^*} \dots \xrightarrow{\tau^*} d_n \xrightarrow{\tau^*} s'$ with $d_1 + \dots + d_n = d$. We say that s and t are weakly timed bisimilar if $s \mathcal{R} t$ for some weak timed bisimulation \mathcal{R} . Now consider the two timed automata below. Prove that $(A, x = 0)$ and $(A', x = 0)$ are weakly timed bisimilar.



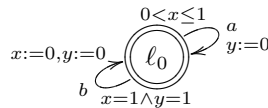
Exercise 3

Let $C = \{x, y\}$ be a set of clocks such that $c_x = 2$ and $c_y = 2$.

- Draw a picture with all regions for the clocks x and y .
- How many different regions there are on the picture?
- Select four different regions (corner point, line, two areas) and describe them via clock constraints.
- Try to find a general formula which describes a number of regions for two clocks and arbitrary maximal constants c_x and c_y .

Exercise 4*

Draw a region graph of the following timed automaton.



Using the region graph decide whether the following configurations

- (ℓ_0, v) where $v(x) = 0.7$ and $v(y) = 0.61$
- (ℓ_0, v) where $v(x) = 0.2$ and $v(y) = 0.41$

are reachable from the initial configuration.

Exercise 5

We want to model an intelligent *Interface* for a light controller. The interface has to properly translate the *pressing* and *release* of a button into actions controlling the light and light intensity based on their timing difference. In particular:

- If the time difference between the *press* and *release* is very short (no more than 0.5 sec) then nothing happens (it was too fast to be noticed).

- If the time difference is between 0.5 sec and 1.0 sec between the *press* and *release*, the light is *toggled*, i.e. the light goes from on to off or from off to on.
- At the moment 1.0 sec has elapsed from the *press* without the button having been *released* the interface issues an instruction for letting the light intensity begin to *dim*. The dimming is *stopped* only when the button is *released*.

Model the above Interface as a timed automaton with two input actions (*press* and *release*) and three output actions (*toggle*, *dim* and *stop*).

Exercise 6 (Optional)

Let T be the *alarm timer* from exercise 4 in Exercise Set 9. In this exercise we will show how to make use of T . We want to model a process which offers the action a for 30 time-units after which a time-out will occur. Now we may express this behaviour directly in TCCS using the following definition:

$$A \stackrel{\text{def}}{=} a.P + \epsilon(30).\tau.Q$$

where P is a term describing the behaviour after a and Q a term describing the behaviour to be followed after the time-out. Now using the alarm timer T we may express this behaviour alternatively as:

$$B \stackrel{\text{def}}{=} \overline{\text{set}30}.(a.P + to.Q)$$

Prove that this is an equivalent definition in the sense that A and $(B | T) \setminus \{\text{set}5, \text{set}10, \text{set}30, to\}$ are weakly timed bisimilar.