

- properties of strong bisimilarity
- weak bisimilarity and weak bisimulation games
- properties of weak bisimilarity
- example: a communication protocol and its modelling in CCS
- concurrency workbench (CWB)

### Strong Bisimilarity – Properties

Strong Bisimilarity is a Congruence for All CCS Operators  
Let  $P$  and  $Q$  be CCS processes such that  $P \sim Q$ . Then

- $\alpha.P \sim \alpha.Q$  for each action  $\alpha \in Act$
- $P + R \sim Q + R$  and  $R + P \sim R + Q$  for each CCS process  $R$
- $P | R \sim Q | R$  and  $R | P \sim R | Q$  for each CCS process  $R$
- $P[f] \sim Q[f]$  for each relabelling function  $f$
- $P \setminus L \sim Q \setminus L$  for each set of labels  $L$ .

Following Properties Hold for any CCS Processes  $P, Q$  and  $R$

- $P + Q \sim Q + P$
- $P | Nil \sim P$
- $P | Q \sim Q | P$
- $(P + Q) + R \sim P + (Q + R)$
- $P + Nil \sim P$
- $(P | Q) | R \sim P | (Q | R)$

### Example – Buffer

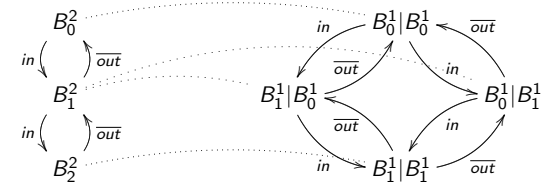
Buffer of Capacity 1      Buffer of Capacity  $n$

$$B_0^1 \stackrel{\text{def}}{=} in.B_1^1 \qquad B_0^n \stackrel{\text{def}}{=} in.B_1^n$$

$$B_1^1 \stackrel{\text{def}}{=} \overline{out}.B_0^1 \qquad B_i^n \stackrel{\text{def}}{=} in.B_{i+1}^n + \overline{out}.B_{i-1}^n \quad \text{for } 0 < i < n$$

$$B_n^n \stackrel{\text{def}}{=} \overline{out}.B_{n-1}^n$$

Example:  $B_0^2 \sim B_0^1 | B_0^1$



### Example – Buffer

Theorem

For all natural numbers  $n$ :  $B_0^n \sim \underbrace{B_0^1 | B_0^1 | \dots | B_0^1}_{n \text{ times}}$

Proof.

Construct the following binary relation where  $i_1, i_2, \dots, i_n \in \{0, 1\}$ .

$$R = \{(B_i^n, B_0^1 | B_{i_1}^1 | B_{i_2}^1 | \dots | B_{i_n}^1) \mid \sum_{j=1}^n i_j = i\}$$

- $(B_0^n, B_0^1 | B_0^1 | \dots | B_0^1) \in R$
- $R$  is strong bisimulation

□

### Strong Bisimilarity – Summary

Properties of  $\sim$

- an equivalence relation
- the largest strong bisimulation
- a congruence
- enough to prove some natural rules like

$$P | Q \sim Q | P$$

$$P | Nil \sim P$$

$$(P | Q) | R \sim Q | (P | R)$$

$$\dots$$

Question

Should we look any further???

### Problems with Internal Actions

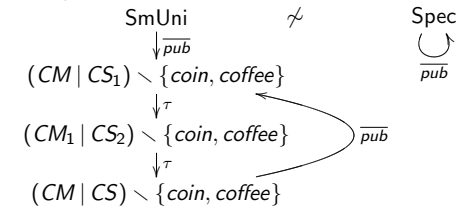
Question

Does  $a.\tau.Nil \sim a.Nil$  hold? **NO!**

Problem

Strong bisimilarity does not abstract away from  $\tau$  actions.

Example:  $SmUni \not\sim Spec$



## Weak Transition Relation

Let  $(Proc, Act, \{\xrightarrow{a} \mid a \in Act\})$  be an LTS such that  $\tau \in Act$ .

Definition of Weak Transition Relation

$$\xRightarrow{a} = \begin{cases} (\xrightarrow{\tau})^* \circ \xrightarrow{a} \circ (\xrightarrow{\tau})^* & \text{if } a \neq \tau \\ (\xrightarrow{\tau})^* & \text{if } a = \tau \end{cases}$$

What does  $s \xRightarrow{a} t$  informally mean?

- If  $a \neq \tau$  then  $s \xRightarrow{a} t$  means that from  $s$  we can get to  $t$  by doing zero or more  $\tau$  actions, followed by the action  $a$ , followed by zero or more  $\tau$  actions.
- If  $a = \tau$  then  $s \xRightarrow{\tau} t$  means that from  $s$  we can get to  $t$  by doing zero or more  $\tau$  actions.

## Weak Bisimilarity

Let  $(Proc, Act, \{\xrightarrow{a} \mid a \in Act\})$  be an LTS such that  $\tau \in Act$ .

Weak Bisimulation

A binary relation  $R \subseteq Proc \times Proc$  is a **weak bisimulation** iff whenever  $(s, t) \in R$  then for each  $a \in Act$  (including  $\tau$ ):

- if  $s \xrightarrow{a} s'$  then  $t \xRightarrow{a} t'$  for some  $t'$  such that  $(s', t') \in R$
- if  $t \xrightarrow{a} t'$  then  $s \xRightarrow{a} s'$  for some  $s'$  such that  $(s', t') \in R$ .

Weak Bisimilarity

Two processes  $p_1, p_2 \in Proc$  are **weakly bisimilar** ( $p_1 \approx p_2$ ) if and only if there exists a weak bisimulation  $R$  such that  $(p_1, p_2) \in R$ .

$$\approx = \cup \{R \mid R \text{ is a weak bisimulation}\}$$

## Weak Bisimulation Game

Definition

All the same except that

- **defender can now answer using  $\xRightarrow{a}$  moves.**

The attacker is still using only  $\xrightarrow{a}$  moves.

Theorem

- States  $s$  and  $t$  are weakly bisimilar if and only if the defender has a **universal** winning strategy starting from the configuration  $(s, t)$ .
- States  $s$  and  $t$  are not weakly bisimilar if and only if the attacker has a **universal** winning strategy starting from the configuration  $(s, t)$ .

## Weak Bisimilarity – Properties

Properties of  $\approx$

- an equivalence relation
- the largest weak bisimulation
- validates lots of natural laws, e.g.
  - $a.\tau.P \approx a.P$
  - $P + \tau.P \approx \tau.P$
  - $a.(P + \tau.Q) \approx a.(P + \tau.Q) + a.Q$
  - $P + Q \approx Q + P$      $P|Q \approx Q|P$      $P + Nil \approx P$     ...
- strong bisimilarity is included in weak bisimilarity ( $\sim \subseteq \approx$ )
- abstracts from  $\tau$  loops



## Is Weak Bisimilarity a Congruence for CCS?

Theorem

Let  $P$  and  $Q$  be CCS processes such that  $P \approx Q$ . Then

- $\alpha.P \approx \alpha.Q$  for each action  $\alpha \in Act$
- $P | R \approx Q | R$  and  $R | P \approx R | Q$  for each CCS process  $R$
- $P[f] \approx Q[f]$  for each relabelling function  $f$
- $P \setminus L \approx Q \setminus L$  for each set of labels  $L$ .

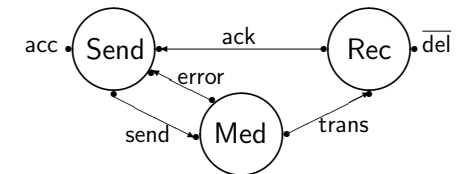
What about choice?

$$\tau.a.Nil \approx a.Nil \quad \text{but} \quad \tau.a.Nil + b.Nil \not\approx a.Nil + b.Nil$$

Conclusion

Weak bisimilarity is **not** a congruence for CCS.

## Case Study: Communication Protocol



Send	$\stackrel{\text{def}}{=} \text{acc.Sending}$	Rec	$\stackrel{\text{def}}{=} \text{trans.Del}$
Sending	$\stackrel{\text{def}}{=} \overline{\text{send.Wait}}$	Del	$\stackrel{\text{def}}{=} \overline{\text{del.Ack}}$
Wait	$\stackrel{\text{def}}{=} \text{ack.Send} + \text{error.Sending}$	Ack	$\stackrel{\text{def}}{=} \overline{\text{ack.Rec}}$

Med	$\stackrel{\text{def}}{=} \text{send.Med}'$
Med'	$\stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans.Med}}$
Err	$\stackrel{\text{def}}{=} \overline{\text{error.Med}}$

## Verification Question

$$\text{Impl} \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \{\text{send}, \text{trans}, \text{ack}, \text{error}\}$$

$$\text{Spec} \stackrel{\text{def}}{=} \text{acc}.\overline{\text{del}}.\text{Spec}$$

## Question

$$\text{Impl} \stackrel{?}{\approx} \text{Spec}$$

- ① Draw the LTS of Impl and Spec and prove (by hand) the equivalence.
- ② Use **Concurrency WorkBench (CWB)**.

## CCS Expressions in CWB

### CCS Definitions

$$\text{Med} \stackrel{\text{def}}{=} \text{send}.\text{Med}'$$

$$\text{Med}' \stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans}}.\text{Med}$$

$$\text{Err} \stackrel{\text{def}}{=} \overline{\text{error}}.\text{Med}$$

$$\vdots$$

$$\text{Impl} \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \{\text{send}, \text{trans}, \text{ack}, \text{error}\}$$

$$\text{Spec} \stackrel{\text{def}}{=} \text{acc}.\overline{\text{del}}.\text{Spec}$$

### CWB Program (protocol.cwb)

```
agent Med = send.Med';
```

```
agent Med' = (tau.Err + 'trans.Med);
```

```
agent Err = 'error.Med;
```

```
⋮
```

```
set L = {send, trans, ack, error};
agent Impl = (Send | Med | Rec) \ L;
```

```
agent Spec = acc.'del.Spec;
```

## CWB Session

```
borg$ /pack/FS/CWB/cwb
```

```
> help;
```

```
> input "protocol.cwb";
```

```
> vs(5, Impl);
```

```
> sim(Spec);
```

```
> eq(Spec, Impl);
```

```
    ** weak bisimilarity **
```

```
> strongeq(Spec, Impl);
```

```
    ** strong bisimilarity **
```